

LA-SB Pool League

Rules

1. Starting time is 2:00pm on Sunday. Grace period is 15 minutes.
2. Three players must be present to start the match.
3. If three players from a Team are not present, 20 points will be awarded to the Team that has at least 3 players and the other team will get 10 points. Points will go only toward team stats, not personal stats. **If a team doesn't show up twice, they will not receive the 10 points for the second forfeit.**
4. Dues are \$10.00 per player per week x 5 players = \$50.00 per team per week. The team is responsible for the full \$50 each week, regardless if they have a full team or not. If they are short they will lose 3 wins for each \$10 they are short.
5. Away teams captain is responsible to make sure \$100 is in the envelope. And the envelope is to be dropped off at C2's or Jim Willies after the match has been completed
6. A \$40.00 Sponsorship Fee is required from the "Sponsor" for each team entering the league. **Each team are responsible for collecting this fee.**
7. A team will consist of 5 regular players and 5 substitute players. Subs are not necessary if your 5 Regular players are present every week.
8. The Team Rosters will be filled by who is entered on the score sheets that are turned in each week. **Once you reach 12 total players your roster will be locked to those 12 players.**
9. Make-up Matches: All make-ups must be scheduled prior to your match and relayed to league. **NO MAKE-UP MATCHES DURING THE FINAL WEEK OF THE SEASON.** Contact the captain for make-up games.
10. Visitors breaks in 1st in the 1st, 3rd & 5th matches. Home site is responsible for quarters or keys to access the table.
11. Any foreign objects such as hair, clothing, etc. that touches and physically moves a ball or balls on the playing surface is deemed a "Foul". The opposing player who is currently shooting in that particular game may call the foul only.
 - a. After a foul is called, the non-shooting player has the choice of shooting or allowing the player who committed the foul to shoot. Fouls committed intentionally or as a result of poor sportsmanship constitute a forfeit of that game.
12. You have 5 min to solve any discrepancy. If you cannot solve the problem, take notes and pictures of the game in dispute. Replay the game and the rules committee will listen to both side and determine which game should count toward the final

standings. If you leave the bar before replaying the game you could end up forfeit the game.

13. Team captain and co-captains are responsible to clear up any problems before the match.
14. The shooter must ask for help from one of their teammates and **only** that person may approach the table.
 - a. You CAN NOT tell the player what to shoot without them asking for help.
 - b. If a teammate offers help without asking it is a foul.
 - c. When help is requested, the person helping the shooter **cannot point** to the table or any balls on the table.
 - d. Everyone else must be pool sticks length from the table
 - e. If help is requested too much from a player, we will limit how many times that player can ask for help during a game. Please do not “shoot the player’s game” by telling them how to shoot each shot.
15. The Captain or any teammate can stop the shooter from shooting at an opponent’s ball or the 8-ball out of turn. This is not a foul.
16. League play will be as follows:
 - a. No Slop.
 - b. You must verbally call in order, all balls and banks involved in the making of your shot. You must get acknowledgement in some form (verbal or nodding approval). You do not have to call a running or adjacent rails.
 - c. You DO NOT have to hit the 8-ball.
 - d. Combinations are allowed, but you must hit your ball first.
 - e. 8-ball must be seen going into the verbally called pocket, “clean”, no combo’s. Running or adjacent rails do not apply. In other words, touching the rails is legal.
 - f. 8-ball **cannot** be used in a combo shot at any point in the game.
 - g. No jump shots.
 - h. You may not touch or rest your hands or arms on another ball while attempting a shot.
 - i. You must have at least one foot on the floor at all times while attempting a shot.
 - j. After a scratch, the object ball the next player is shooting must be all the way over the headstring line.
 - k. You must attempt to make all shots. In the event you and your captain or co-captain cannot see a possible shot, you may instead attempt a “legal safe shot”.
 - l. Any deliberate “BAD SAFE” (such as hitting an opponent’s ball or the cue ball in the pocket on purpose to avoid a breakout or to create a “Stalemate Position” or possibly a loss of the game) will result in the object ball that you just shot in being spotted, along with the loss of your turn.
 - m. If after 3 consecutive turns by each player, no progress has been made toward the ending the game, a “Draw” will be declared for that game. Both players will be awarded 1 point each. Players will then proceed to the next game or next set, whichever the case may be.
 - n. No split shots are allowed.
 - o. After the break, it is still choice until a called shot is made. No high low or low high combo’s.
 - p. If an object ball leaves the table must be spotted (as close to the spot without moving any other balls on the table).
 - q. Cue ball leaving table or riding the bumper, is illegal and your turn is done.

17. Any player(s) or team(s) that cause any kind of trouble during the match can be suspended! An investigation will follow and brought before to the rules committee by the league officers for review.
18. Any player(s) and/or team(s) or sponsor(s) that drops out of the league or are asked to leave as a result of a decision by the rules committee will NOT be entitled to any refunds of sponsor fees, prize money or banquet money from the league or league officers for that season.
19. All establishments in this league must maintain the following:
 - a. Headstring and footstring lines on table.
 - b. Level table.
 - c. Clean and good conditions.
 - d. Bridge to be provided for league use.

If a dispute does occur from one or more of these conditions it will be put on the sponsor to rectify them.
20. A complimentary drink will be provided by the home bar. You will only receive the kind of drink you started with. For example: You were drinking beer, you get a beer. You were drinking soda, you get a soda. Serving of food is optional.
21. Anything not covered by these rules and cannot be settled by the players need to be addressed by the Committee.
22. **Have fun and use COMMON SENSE to settle minor problems.**

Any Questions Call:
Mike
866-8647 (Jim Willie's)